

## Clark James

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## PROFESSIONAL CREDITS

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**METAPHOR** ([www.metaphor.studio](http://www.metaphor.studio)): Owner & Creative Director - 2017-Current || Creative Oversight  
• Direct • Design • VFX Supervise.

- "NIKE" NIKE+Industry PDX || 3D application asset creation || 3D Character Design and Modeling.
- "NIKE" NIKE+Blue Chalk || Instagram video series for Soccer Asia || VFX Supervision, 3D FX, Composite.
- "MISFITS & MONSTERS" Bobcat Goldthwait+TruTV || Television Series || VFX+CG Creature Supervision.

**HIVE** ([www.hive-fx.com](http://www.hive-fx.com)): President & Creative Director - 2007-Current || Creative Oversight • Direct •  
Production Design • VFX Supervise.

- "GRIMM" NBC || Television series || VFX+CG Creature Supervision - Season 1-6.
- "GRIMM" NBC || Television series || Director in training.
- "OPTUM" 3D animated brand films || Direct, Design, Animate.
- "NIKE MAG" Nike || Photo-real 2016 MAG shoe animated sequence || Direct, Animate, DP.
- "NIKE PREVIS" Nike retail labs || 3D+Photography Pre-vis, Photo-real rendering || Creative oversight.
- "CABO TIGER" Nike Golf || Photography of new Cabo Resort Retail+Tiger Woods shoot || Direct, Photograph, Photo grade.
- "ONE DRIVE" Microsoft || One Drive product launch videos || Post+VFX supervise.
- "SPORT BAND" Microsoft || Sport Band product launch || 3D animation, Renders.
- "SHARE YOUR MELLOW" Mutt Industries+MelloYello - Commercial || VFX+Post supervise.
- "BIGFOOT" Colorado Lottery+Cactus || Commercial || VFX/3D animation director.
- "WHALE" Colorado Lottery+Cactus || Commercial || VFX/3D animation director.
- "DISASTER CLEANUP" VRAUSA+ServPro || 4x Commercials || VFX+Post+CG supervise.
- "NIKE+BACK TO THE FUTURE+MJFF" Weiden&Kennedy+NIKE+MJFF || Interactive web experience || VFX+Animation supervise.
- "A WALK IN MY SHOES" Craig Anderson Prod+Walmart ||MOW || Shadow director, Post+VFX supervise.
- "RED DRAGON" National Hearing Loss Association || PSA || Direct, Edit, Post+VFX supervise.
- "INK BLOTS" Farmer Boys+R-West || Commercial || Direct, Edit, Post+VFX supervise.
- "INK BLOTS~SPANISH" Farmer Boys+R-West || Commercial || Direct, Edit, Post+VFX supervise.
- "MAZE" Farmer Boys+R-West || Commercial || Direct, Edit, Post+VFX supervise.
- "OATMAIL" Quaker+Struck Creative || Interactive web experience || Animation Direct, Post+VFX supervise.
- "NAUGHTY BEAR PBJ" A2M+525 Games+R-West || Viral web video || Direct, Edit, Rig, Hair, Animate.
- "SQUIRREL HOUSE" F-Tech Credit Union+R-West || Interactive motion controlled web experience || Direct, Edit, Post+VFX supervise.
- "TALK" F-Tech Credit Union+R-West || Commercial || Direct, Edit, Post+VFX supervise.
- "AFTER PARTY" Newcastle+Struck Creative || Viral Short || Write, Direct, Edit, Post+VFX supervise.
- "CHOCK" F-Tech Credit Union+R-West || Commercial || Direct, Edit, Post+VFX supervise.
- "PRINT" HP+CMD || Corporate motion graphics demo || Animation+VFX direct.
- "BUTTERFLY" Asus+CMD || Web spot+Interactive 3D tour || Direct, Animate, Post+VFX supervise.

- **"CHATEAU"** F-Tech Credit Union+R-West || Commercial || Direct, Edit, Post+VFX supervise.
  - **"MONTAGE"** F-Tech Credit Union+R-West || Commercial || Direct, Edit, Post+VFX supervise.
  - **"MEET THE MOUNTIES"** Series Trailer || Write, Direct, Edit, Post+VFX supervise.
  - **"MADDEN - SAY IT"** EA GAMES+Weiden & Kennedy || Motion graphics commercial || Direct.
  - **"NUTCRACKERS"** IHOP || Commercial || Direct, Prod Design, Edit, Post+VFX supervise, Facial animation.
  - **"1 MILLION HANDS"** Heineken+Weiden & Kennedy || Motion graphics video || Direct, Animate.
  - **"CHARETTE"** Intel+Byrd McDonald || Industrial || CG supervise.
  - **"MIME"** NIKE+Nemo Design || VFX sequence || Post+VFX supervise, Produce.
  - **"HOME AGAIN"** Intel+Sockeye Creative || Industrial || Post+VFX supervise, Produce.
  - **"DIAMOND DOG CAPER"** NxNW Ent+CostFX || Feature Film || Animation Direct, Produce.
  - **"CITY"** HP+CMD || Industrial || Post+VFX supervise, Produce.
  - **"THE AUTEUR"** Tigard Film Group ||- Feature Film || Post+VFX supervise.
  - **"BOX"** Joes Sporting Goods+Red Rocket+Mission Control || Commercials || Animation direct.
  - **"COMMUNITY FUND"** Spirit Mtn Casino+Mission Control || Commercial || Animation direct, Post+VFX supervise.
  - **"WAITING FOR YOU"** Magistir || Music Video || Direct, Edit, VFX supervise.
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**PINATA POST ([www.pinatapost.com](http://www.pinatapost.com)):** President - 2011-2015 ||

Creative Oversight.

- **"NIKE"**
  - **"HP"**
  - **"Adidas"**
  - **"Verizon"**
  - **"Microsoft"**
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**UNRULY ([www.lifeisunruly.com](http://www.lifeisunruly.com)):** President - GoPro camera accessory brand: President & Designer - 2011-Current ||

Creative direct • Product design • Branding.

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**MONSTERCINE:** President - Red camera accessory brand: President + Designer - 2011-2013 || Creative direct • Product design • Branding.

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**Bent Image Lab ([www.bentimagelab.com](http://www.bentimagelab.com)):** Director - 2004-2007 || Direct, Produce, Production Design, Pipeline developer, Post+VFX supervise.

- **"ALWAYS~ROLLERCOASTER"** P&G+Leo Burnett - Commercial || Direct, Production design, Post+VFX supervise.
- **"ALWAYS~GLASS DOOR"** P&G+Leo Burnett - Commercial || Direct, Production design, Post+VFX supervise.
- **"ALWAYS~BULL"** P&G+Leo Burnett - Commercial || Direct, Production design, Post+VFX supervise.
- **"HARROWDOWN HILL"** Thom Yorke - Music Video || Miniature DOF look developer.
- **"LUX PROVOCATEUR"** Santo - Commercial || Technical Direct, Production Design, Post+VFX supervise.
- **"TAKE IT FROM ME"** The Weepies - Music Video || Write, Direct, Post+VFX supervise.
- **"ALWAYS~SHOWER HISPANIC"** P&G+Leo Burnett - Commercial || Direct, Production design, Post+VFX supervise.

- **"ALWAYS~SHOWER"** P&G+Leo Burnett - Commercial || Direct, Production Design, Post+VFX supervise.
  - **"FLAMING FOOT"** Tinactin+RSCG Worldwide - Commercial || Flame FX.
  - **"ALWAYS~BUBBLES"** P&G+Leo Burnett - Commercial || Direct, Production design, Post+VFX supervise.
  - **"ALWAYS~HIGH SECURITY"** P&G+Leo Burnett - Commercial || Direct, Production design, Post+VFX supervise.
  - **"ALWAYS~PINBALL"** P&G+Leo Burnett - Commercial || Direct, Production design, Post+VFX supervise.
  - **"HEAT"** Avista+Coates Kokes - Commercial || Direct, Edit, Post+VFX supervise.
  - **"RUDOLPH~HAPPY HOLIDAYS"** CBS - TV Promo || Direct, Production design, Post+VFX supervise.
  - **"FLEA CIRCUS"** HP+Goodby - Web viral || Co-Direct, Production design, Edit, Post+VFX supervise.
  - **"ALWAYS~BLOSSOM"** P&G+Leo Burnett - Commercial || Post+VFX supervise.
  - **"ALWAYS~SMILE"** P&G+Leo Burnett - Commercial || Post+VFX supervise.
  - **"ALWAYS~UMBRELLA"** P&G+Leo Burnett - Commercial || Post+VFX supervise.
  - **"CAMP LAZLO~BUS"** Cartoon Network- Series Promo || Direct, Production design, Post+VFX supervise.
  - **"CAMP LAZLO~BEAR"** Cartoon Network- Series promo || Direct, Production design, Post+VFX supervise.
  - **"TWISTABLES~HOSPITAL"** Kelloggs+Leo Burnett - Commercial || Post+VFX supervise.
  - **"TIGER POWER"** Kelloggs+Leo Burnett - Commercial || Post+VFX supervise.
  - **"BLUE CHRISTMAS"** SNL TV Funhouse || Produce, Associate direct, Post+VFX supervise.
  - **"TWISTABLES~FRUIT CAMP"** Kelloggs - Commercial || Post+VFX supervise.
  - **"RIDE A BIKE"** League of American Bicyclists - PSA || Write, Direct, Edit.
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**Miller-Clark Entertainment** - 1999-Current  
Write

- **"DIGGER DAN"** Animated series (in Dev) || Create, Write, Design, Direct.
  - **"OH H NUTS!"** Animated series (in Dev) || Create, Write, Design, Direct.
  - **"AMANDAS MONSTER"** Animated short (in Dev) || Create, Write, Design, Direct.
  - **"CHIHUANHAS"** Feature film (in Dev) || Create, Write, Design, Direct.
  - **"MOUNTIES"** Animated series (in Dev) || Create, Write, Design, Direct.
  - **"THE ROOT OF EVIL"** Feature film (in Dev) || Create, Write, Direct.
  - **"LITTLE GREEN MEN"** Animated feature film (in Dev) || Create, Story By.
  - **"PLEASE DON'T FEED THE BEARS"** Animated feature film (in Dev) || Create, Write.
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**Firehouse Productions:** Santa Barbara, California - 1998-2000  
Co-Executive produce, Direct, Production design, Post+VFX supervise.

- **"FIREHOUSE TALES"** WB+Cartoon Network - Children's TV series || Direct, Production design, Edit, Post+VFX supervise.
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**NOW WATCH:** President & Designer - 2001-2002 - Watch Brand sold at Fred Segal, MOMA, MOCA || Creative direct, Product design, Branding.

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**Animationwerks:** Santa Barbara, California - 1998-2009 - Co Owner, Animation Direct, Post+VFX supervise.

- **"WISTERIA"** Ravenwolf Films - Feature Film || Post+VFX supervise.
- **"OUR FATHERS"** Showtime Films+Cost FX - Feature Film || Composite, 3D.
- **"REEFER MADNESS"** Showtime Films+Cost FX - Feature Film || Composite, 3D.
- **"HELLBOY"** The Orphanage - Feature Film || Rotoscope.
- **"SAVE YOURSELF"** PSA || Write, Direct, Animate.

- **"WILTERN THEATER"** Wiltern Theatre+LG - Title Sequence || Design, Animate.
  - **"PARADISE"** Showtime Films+Cost FX - Feature Film || Composite.
  - **"DC 9/11"** Showtime Films+Cost FX - Feature Film || Composite.
  - **"GOOD FENCES"** - Showtime Films+Cost FX - Feature Film || Composite.
  - **"CROWN HEIGHTS"** Showtime Films+Cost FX - Feature Film || Composite.
  - **"OUT OF THE ASHES"** Showtime Films+Cost FX - Feature Film || Composite.
  - **"SPY KIDS II"** Computer Cafe - Feature Film || Rig, Animate.
  - **"K19"** Feature Film || Composite.
  - **"LEGO RACERS IN 4D"** Simex+Lego - Stereo Animated Film || Model, Rig, Animate.
  - **"BAUSCH & LOMB"** DuPuis Group+Bausch & Lomb - Instructional Video || Animate, Model.
  - **"PRISCILLA THE PROTON"** Smithsonian Air and Space Museum - Short Film || Voice Direct, Animate.
  - **"SMART SODA"** Leo Burnett HK+Coke HK - Commercial || Animation Direct, Rig, Animate, Composite.
  - **"AGILITY COMMUNICATIONS"** Core Idea+Agility - Commercial || Animation Direct, Animate, Composite.
  - **"M&M CANDIES"** TV1/BBDO-Paris/MARS - Commercial || Animation Direct, Rig.
  - **"BIG BAD VOODOO DADDY"** EMI+Capitol - Music Video || Animation Direct, Produce, Animate.
  - **"BAD RELIGION"** Sony - Music Video || Animation Direct, Character Rig.
  - **"IT'S TRUE"** Click 3X+ABC - TV Pilot || Animate.
  - **"BARN YARD"** Steve Odoekerk+Thirsty Boy Ent •- Animated Film+Series || Character Design Package.
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**Santa Barbara Studios:** Santa Barbara, California - 1996-1996 - Senior Animator.

- **"AN AMERICAN WEREWOLF IN PARIS"** Feature Film || Creature animate.
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**Will Vinton Studios:** Portland, Oregon 1995-1996 - Lead Animator, Character Rigger.

- **"M&M CANDIES~CHOCOLATE BAR"** BBDO+MARS - Commercial || Animate, Rig.
  - **"M&M CANDIES~SWIMMING POOL"** BBDO+MARS - Commercial || Animate, Rig.
  - **"M&M CANDIES~BIG DANCE"** BBDO+MARS - Commercial || Animate, Rig.
  - **"M&M CANDIES~BB KING"** BBDO+MARS - Commercial || Animate, Rig.
  - **"FANTA SODA~CAVEMAN"** Coca-Cola -Commercial || Production Design, Animate (3D/2D).
  - **"FANTA SODA~COW"** Coca-Cola - Commercial || Production Design, Animate (3D/2D).
  - **"CHESTER IN 3D"** Cheetos - 3D Test || 3D CGI Character sculpt, Light, Texture, Composite.
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**Dillon Works:** Seattle, Washington - 1993-1994 - Fabrication, Sculpting.

- **"SEATTLE SONICS"** Seattle Sonics - 3D Billboards || Sculptor.
  - **"CLACKAMAS TOWN CENTER~SALMON"** Permanent Installation || Fabrication, Mold Builder, Sculptor.
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**Pinnacle Post & Effects:** Seattle, Washington - 1993-1994 - Motion control stage assistant

- **"SEATTLE SONICS"** Seattle Sonics - Commercial || Motion Control Assist.
  - **"BILL NYE THE SCIENCE GUY"** Nye Labs - Television Show || Motion Control Assist.
  - **"FRUGAL GOURMET"** Jeff Smith - Television Show || Stage Assistant, Prop Fabrication.
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**KNOWLEDGE BASE** (in no particular order)

- Commercial Directing - Live Action + Animation
- Product Branding
- Graphic Design + Web design
- Copy and screen writing.
- Character Animation - 2D + 3D + Stop Motion + History
- Product Design + Manufacturing + 3D Printing
- Color Grading + Color Theory
- Compositing
- Digital Visual FX + Supervision
- Digital Pipeline and Workflow Development
- Post Production Supervision
- Photography, Cinematography + Timelapse
- Production Design
- Team Leadership

## PROFESSIONAL ROLES

- Creative Director
- Commercial Director
- Senior Animator
- Production Designer
- VFX Supervisor
- Post Production Supervisor
- Photographer
- Product Designer
- Brand+Graphic Designer

## PRESS + ON-CAMERA + PUBLIC SPEAKING

- Techfest NW speaker - “What makes real look real” [www.techfestnw.com/2015-speakers/clark-james](http://www.techfestnw.com/2015-speakers/clark-james)
- Columbia Bank - [www.youtube.com/watch?v=tF9iCapy1zA](http://www.youtube.com/watch?v=tF9iCapy1zA)
- Intel Insider Magazine - [www.embeddedintel.com/special\\_features.php?article=2483](http://www.embeddedintel.com/special_features.php?article=2483)
- Venture Beat Magazine - [www.venturebeat.com/2013/04/12/why-i-broke-up-with-kickstarter](http://www.venturebeat.com/2013/04/12/why-i-broke-up-with-kickstarter)
- Markee Magazine - [www.markeemagazine.com/wp/fairy-tales-can-come-true-grimm](http://www.markeemagazine.com/wp/fairy-tales-can-come-true-grimm)
- Studio Daily - [www.studiodaily.com/2013/03/hive-fxs-jim-clark-and-guy-cappiccio-on-seamless-morphs-for-grimm](http://www.studiodaily.com/2013/03/hive-fxs-jim-clark-and-guy-cappiccio-on-seamless-morphs-for-grimm)
- Siggraph - Grimm TV series Mocha tracking demo [www.vimeo.com/47513379](http://www.vimeo.com/47513379)
- Siggraph - Grimm tV series C4D hair demo - [www.vimeo.com/48320384](http://www.vimeo.com/48320384)
- Oregon Public Broadcasting - [www.opb.org/news/article/portland-teens-meet-the-artists-behind-grimms-monsters](http://www.opb.org/news/article/portland-teens-meet-the-artists-behind-grimms-monsters)
- Antiques Roadshow “Ward Kimball oil painting” - [www.pbs.org/video/2191466724](http://www.pbs.org/video/2191466724)
- University of Oregon presentaiton - [cinema.uoregon.edu/event/working-filmmaker-series-presents-hive-fx](http://cinema.uoregon.edu/event/working-filmmaker-series-presents-hive-fx)
- Media Inc Magazine - [media-inc.com/2016/02/making-monster-magic](http://media-inc.com/2016/02/making-monster-magic)
- Portland Business Journal - [www.bizjournals.com/portland/print-edition/2012/06/08/talent-shortage-bedeavils-state-film.html](http://www.bizjournals.com/portland/print-edition/2012/06/08/talent-shortage-bedeavils-state-film.html)
- C4D France review - [www.cinema4d.fr/index.php?option=com\\_content&view=article&id=254:hive-fx-utilise-cinema-4d-pour-grimm-nbc&catid=1:new](http://www.cinema4d.fr/index.php?option=com_content&view=article&id=254:hive-fx-utilise-cinema-4d-pour-grimm-nbc&catid=1:new)
- Portland Tribune - [www.portlandtribune.com/pt/11-features/301065-178272-bodyvox-stretches-artists-limits](http://www.portlandtribune.com/pt/11-features/301065-178272-bodyvox-stretches-artists-limits)

## PROFESSIONAL WORK LINKS

- Directing • Design • VFX - [www.metaphor.studio](http://www.metaphor.studio)
- Directing • Timelapse • Photography - [www.clarkjames.design](http://www.clarkjames.design)
- Visual FX+Animation - [www.hive-fx.com](http://www.hive-fx.com)
- Photography - [www.500px.com/clarkjames](http://www.500px.com/clarkjames)
- Commercial Directing Rep - [www.ffake.com](http://www.ffake.com)
- IMDB (Grimm, etc) - [www.imdb.com/name/nm1342078](http://www.imdb.com/name/nm1342078)
- Production design blog - [jlclark.blogspot.com](http://jlclark.blogspot.com)

## COMPANIES FOUNDED/CO-DEVELOPED

- [www.metaphor.studio](http://www.metaphor.studio): Owner • Director • VFX || Visual Candy Studio
- [www.hive-fx.com](http://www.hive-fx.com): President • Director • Post+VFX Supervisor • Pipeline || Animation, VFX & Pre-Visualization Studio
- [www.lifeisunruly.com](http://www.lifeisunruly.com): President • Designer • Branding || GoPro Camera Accessories
- [www.pinatapost.com](http://www.pinatapost.com): President • Pipeline || Color Correction Suite
- [www.monstercine.com](http://www.monstercine.com): President • Designer • Branding || RED Digital Cinema Camera Accessories
- [www.shopruins.com](http://www.shopruins.com): President • Designer || Custom designed furniture crafted from natural slabs.
- [www.bentimagelab.com](http://www.bentimagelab.com) - Post+VFX Supervisor • Pipeline • Commercial Director • Prod Designer || Animation studio
- [www.firehousetales.com](http://www.firehousetales.com): Co-Creator • Prod Designer • Director • Post Supervisor • Pipeline || Children's television show for WB
- [www.animationtoolworks.com](http://www.animationtoolworks.com): Creator || Stand-Alone digital stop-motion+cel animation capture box

## ACHIEVEMENTS

- Lead creative+technical teams of 35+.
- NLP certification for team integrity and communication.
- Creator of the Grimm television series creature transformation look.
- Keynote speaker on creativity and technology.
- Degree in dimensional character sculpture, product design, prototyping and 3D fabrication.
- Creator of shift-tilt shallow depth treatment of field film footage look.
- 21 years employed in the Film, Animation and VFX industry.
- Professional Commercial Director+Editor+VFX Post Supervisor+Production Designer+Photographer.
- Co-Creator of the children's television series "Firehouse Tales".
- Inventor of the [Video Lunch Box](#) digital animation capture system.
- Professional snowboarder 1988-1992.

## SOFTWARE

- After Effects (20 years)
- Maya 3D (17 years)(beta team)
- Photoshop (20 years)
- Lightroom (6 years)
- InDesign (3 years)
- Illustrator (12 years)
- Premiere (20 years)
- TopSolid 3D CAD (4 years)
- Cinema 4D 3D (16 years)(beta team)
- Final Cut Pro (4 years)
- Apple Color (4 years)
- DaVinci (3 years)
- Softimage (15 years)
- Boujou (5 years)
- Flash (10 years)
- Lightwave 3D (16 years)(beta team)